

P

PLAY (*Spielen, Lutscheln*)

For Ferenczi, like Freud, 'play' is the primordial form of learning which attempts to control the absence of gratification through pictorial, verbal and body language (the fort-da game). It is therefore a drive (Spieltrieb) which patently fails in its aim to design the external world to fit the requirements of the inner world. Instead, it further displaces the desired gratification through its own symbolic networks. Hence, the free-associative game (Handlungsfreiheit) which playfully tries to catch itself out and reflect back on the original game-plan that generated so many displacements.

Volver Glosario Ferencziano Español

Volver Glosario Ferencziano Inglés

Volver Glosario Ferencziano Francés